

NGUYEN THANH TUNG

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Hi, I'm a UI/UX designer with almost a decade of experience solving business and product challenges before they become real problems. I identify gaps not only in products, but also in how teams collaborate, distribute work, and navigate the product development lifecycle.

By integrating Agentic AI into my process, I help teams build, test, and refine in months what once took years.

EXPERIENCE



Senior UI/UX Designer

NADAT • *Aug 2026 – Oct 2026*

Designed interfaces for a national-scale government data platform.



Senior UI/UX Designer

Spores Network • *Feb 2026 – Jul 2026*

Designed web and mobile apps for a P2P crypto platform in Africa, where users trade crypto and pay for flights with it.



UI/UX Designer

Mirai Labs • *Aug 2025 – Jan 2026*

Designed the mobile app for an AI chatbot product.



UI/UX Designer

Slova • *Aug 2020 – Jul 2025*

Designed web and mobile apps for a Learning Management System used across several Vietnamese provinces, and for Slova Station, a student social platform with built-in citation tools.

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EXPERIENCE



Branding Designer

Freelance • *Aug 2019 – Jul 2020*

Created brand identities for small businesses, including logos, color palettes, typography and brand guidelines.



Graphic Designer

Helios • *Aug 2017 – Jul 2019*

Designed flyers, posters and banners, photographed jewelry and clothing, and filmed and edited promo videos.

CERTIFICATES

Arena Multimedia FPT

CIM, Intermedia/Multimedia • Augh 2017 – Dec 2020

In 2017, I started my journey as a multimedia designer. After three months of studying, I immediately put my skills to use in a “real world job”. This opportunity not only allowed me to gain hands-on experience but also provided me with valuable knowledge about the industry.



Coursera

Google UX Design • May 2024

The Foundations of User Experience Design course was enriching, providing insights into the product development cycle, UX designer duties, and user-centered design. The course emphasized the importance of assistive technologies, empathy, and user research in creating inclusive products for a diverse user base.

